Overview

The Intramural Sports Program is a division of the Department of Campus Recreation Services under the office of Student Affairs. The purpose of our program is to enhance the quality of life through excellent recreational opportunities and experiences. Our objectives are:

- To offer a variety of programs in order to fit the needs of the University community.
- To offer both recreational and competitive opportunities with emphasis on sportsmanship.
- To provide quality programs in regards to facilities, equipment and personnel.
- To be open to the expressed needs of the community we serve.

The Intramural Sports Program offers competition in sports for women, men, and co-rec (men and women combined on one team). Competition is provided in the form of leagues, tournaments and special events programmed on a semester basis. Team, dual and individual sport experiences are offered. **With the number of different opportunities we have to offer, you can find the sport that best fits your schedule.**

Team Captain Responsibilities

The Team Captain is the official contact person between the team and the Intramural Sports Office. The team’s success in Intramural Sports Competition is directly related to the efficiency and dedication of the team captain. This person should possess the following qualities:

1. Tact
2. Perseverance
3. Knowledge of the sport
4. Free time to carry out the duties

Team Captains must:

- Attend all scheduled meetings.
- Know the rules, policies and regulations of the program and their individual sport.
- Be responsible for their team members knowing the rules and policies.
- Be responsible for properly registering their team before the deadline.
- Be responsible for making sure the rosters are completed and signed.
- Be responsible for informing team members of schedules and schedule changes.
- **Stay alert with answering phone calls and seeing emails regarding Intramural updates.**
- Be responsible for their team members on the field or court.
- Be responsible for encouraging true sportsmanship.
- Make every effort to prevent forfeits. **A good idea is to invite extra players instead of playing with the minimum.**
- Be responsible for informing the office (801-581-3797) if their team is unable to attend a game.
- Be responsible for making sure their team members are eligible to play.
- **Ensure team members bring appropriate identification to all games.**
- **Be responsible for their players showing up 15 minutes before start time. (Start time is forfeit time).**
- Keep players, bench, and spectators under control at all times.
- **Team Captains are only allowed to talk with the referee in a polite manner.**
• Team Captains represent their team in coin flips, postponements, and protests.

Communication

Please be open to all communication with us. We will work in any way to contact you about any Intramural changes but you need to be receptive to answering our calls, reading our emails, and checking out our social media to see the updates.

• Facebook
• Text
• Twitter
• Imleagues.com
• Email

Eligibility

University of Utah Intramural Sports has eligibility rules so that everyone is able to enjoy themselves through equal participation. We are not trying to punish any individual with our guidelines, but these instructions must be followed. But we need you to follow and support these procedures for a positive experience.

• All participants must register on-line by 2:00pm on game day to be eligible to participate.
• All participants must present the appropriate identification at each game to play (current U of U ID card, Alumni card, spouse card, AOCE card).
• Do not ask the official or supervisor to make exceptions.
• A participant may not play on more than one team in the same league or division.
• A participant may play in an open/men’s league or division AND play in a co-rec league or division.
• All participants must play at least two games during the regular season to be eligible to compete in the playoffs.

The following individuals are eligible to play with the appropriate identification:

• Students. All credit-receiving students enrolled during the current semester are automatically eligible to participate in all Campus Recreation Services activities. Campus Recreation Services fees are covered in tuition and fees.
• Non-Credit Students (i.e. AOCE non-credit classes). These students may purchase a Campus Recreation Services membership and participate in all Campus Recreation Services activities.
• Non-Registered Students. If a student has attended classes the previous semester they may purchase a Campus Recreation Services membership and participate in all Campus Recreation Services activities.
• Faculty and Staff. All faculty and staff personnel are eligible to purchase a Campus
Recreation Services membership and participate in all Campus Recreation Services Activities.

- **Alumni.** University of Utah Alumni are eligible to purchase a monthly Campus Recreation Services membership and participate in specified Campus Recreation Services activities. In Intramural team activities, the majority of the team must be comprised of students or faculty/staff. No all-alumni teams will be allowed. Alumni are eligible to participate in singles or doubles events.

- **Spouses.** Spouses of eligible members may purchase a Campus Recreation Services membership and participate in all Campus Recreation Services activities.

- **Children.** Children of eligible families who are over the age of 18 are eligible to purchase a Campus Recreation Services membership and participate in all Campus Recreation Services activities.

- **VA Hospital, Research Park & Fort Douglas.** Employees from each of these organizations are eligible to purchase a Campus Recreation Services membership and participate in all Campus Recreation Services activities. Their spouses may also purchase a membership and participate.

- **Varsity Athletes.** Athletic team members who participate (in games or practice) with the intercollegiate team, during or after the first scheduled game of the athletic season, are ineligible for participation in that Intramural sport or any related sport for that academic year.

- **Club Sport Athletes.** A maximum of two (2) club sport players will be allowed per team.

- **Professional Athletes.** Professional athletes may participate in all Intramural Sports not related to their professional sport.

## ID Policy

- **NO ID, NO PLAY**
  - Each individual must register online with their ID prior to 2:00 pm on game day.
  - Each individual must present their valid University of Utah ID to the attendant at every check in.
  - IDs will be scanned by the Intramural Staff to ensure eligibility.
  - All individuals should be checked in and be ready to play by forfeit time (Game Time)
  - It is encouraged that the full team arrives at least 5 minutes prior to their start time.
  - There will be a designated area on each field for ID checks. Please arrive early enough to check-in.

## Facilities

Intramural Sports Activities occur primarily in or around the HPER Complex. Other activities may be held throughout the University of Utah Campus depending on the type of activity (i.e. golf events at the U of U Golf Course, racquetball, table tennis, and squash at the Field House, etc.)

- **HPER N Field (Football & Soccer)**
  - Two (2) fields (Football)
    - One (1) on the south end running East to West
      - check-in and first aid table along the North sideline
    - One (1) on the north end running diagonally Southwest to Northeast
      - check-in and first aid table along the South sideline
    - One (1) Field (Soccer)
      - Field running East to West w/ check-in on the South Side
  - Fort Douglas (Soccer)
    - Two (2) fields
      - Both fields run North to South
  - HPER N Field (Softball)
Dress Code

- All participants should wear appropriate athletic wear to all competitions.
- No jeans or jean shorts are allowed in competition.
- No pockets, belt loops, or belts are allowed in competition.
- All participants must wear a shirt under the provided jersey.
- You may bring your own numbered team jerseys.
- No jewelry with the exception of religious items or medical alert/identification items will be allowed.
- If the item falls under the exception rule, it should be secured to avoid injury to all participants including the individual.
- No metal cleats are allowed during competition.
- Protective gear such as a mouth piece or shin guards are strongly encouraged due to the nature of the activities.
- Sneakers? Closed toe shoes must be worn during competition. 5 FINGERED SHOES are not acceptable.

Equipment Policy

- All equipment will be provided by the Intramural Sports office.
- Every effort will be made to ensure high quality equipment.
- No game will be played with independent equipment, unless it is absolutely necessary.

Health and Safety

The University of Utah’s Intramural Staff will always put forth out best effort to ensure all participants are playing in the safest environment possible, yet we cannot guarantee 100% safety. Playing in intramural sports is voluntary and there are risks/hazards with playing in any of our activities. All participants assume all responsibility for any injury and illness associated with intramural sports which means all Intramural Staff are not responsible for any of the above.

Medical Coverage

- All participants in the Intramural Sports Programs are responsible for their own medical insurance coverage.
- The University of Utah offers inexpensive insurance that students may purchase at the time of academic registration.
• The University of Utah provides no medical coverage for participants in Campus Recreation Services Activities.
• **EVERYONE PARTICIPATES IN INTRAMURAL SPORTS ACTIVITIES AT THEIR OWN RISK.**

### First Aid/Bleeding Policy

- Any player requiring medical attention should report to the clearly marked first aid station.
- The first aid station is usually found adjacent to the check-in desk.
- If a player is bleeding, has an open wound or an excessive amount of blood on their clothing will be removed to receive medical attention.
- Any participant wishing to return to the competition must have the bleeding stopped, wound covered or clothing changed.
- First Aid policies are for the protection of all participants.

### Scheduling

- **Individual Activities.** Some individual activities are self-scheduled (Racquetball, Tennis, Table Tennis). After the entry deadline, each participant must obtain a schedule and a participant phone list (web based, hard copy from office, etc.). It will be up to each individual to schedule his/her own matches by the time period specified.
- **Team Activities.** All efforts will be made to account for particular scheduling problems but it is impossible to fulfill everyone’s requests. Please contact the Intramural Sports Coordinator if there is a problem.
- Schedules will be posted outside HPER E-214 on the board that reads "SCHEDULES"
- Schedules are posted on Imleagues.com (campusrec.utah.edu).
- Schedules and schedule changes will be emailed to all team captains and participants registered with Campus Recreation Services and IMLeagues.com.
- The team captain is responsible for the organization of the team and is responsible for making sure each player has a schedule. **DO NOT HAVE PLAYERS CALL TO CHECK SCHEDULES.**

### Forfeits

- **GAME TIME IS FORFEIT TIME**
- If a team or individual fails to appear and be ready to play **BY THEIR SCHEDULED GAME TIME** the game will be considered a forfeit and that team will lose their forfeit deposit.
- If both teams fail to appear and be ready to play **BY THE SCHEDULED GAME TIME,** both teams are assessed a forfeit and lose their forfeit deposit.
- **Two or more forfeits during the regular season WILL make a team ineligible to play for the rest of the season.** This rule is not up for argument.
- If a team uses an ineligible player, that team will be assessed a forfeit and lose their forfeit refund.
- The Intramural Sport program reserves the right to declare a forfeit in any competition due to violation of rules, policies, or poor sportsmanship.
- If a team accrues two or more forfeits during the regular season that team will not advance to the tournament.
- If a team forfeits **ONCE** in the playoffs, that team will be disqualified from further tournament play.
- If a team finds it necessary to forfeit a game, that team must contact the IM Sports office (801-581-3797, HPER E 214) by 5:00 pm the day before to be eligible for a refund. This may occur only once during regular or tournament play.
League Play

- League play is usually round robin or pool play where the teams play each other to obtain the best win/loss record. At the end of the league play, the teams will be seeded according to win/loss record into a single or double elimination tournament.
- League schedules are usually created with software that ensures efficiency, and fairness.
- In cases where schedules need to be created manually, every effort will be made to ensure randomness and fairness.
- The Intramural Sports Office does not prescribe which league a team must participate in.
- Frequently, it is a matter of time and day that best suits the team.

This is a breakdown of the various leagues offered by the Intramural Sports Program:

<table>
<thead>
<tr>
<th>League Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open Competitive (Division I)</td>
<td>Generally for above average ability participants who desire a higher level of competition. (Any combination of male/female)</td>
</tr>
<tr>
<td>Open Recreational (Division II)</td>
<td>Generally for participants wanting a fun, well-rounded athletic experience. (Any combination of male/female)</td>
</tr>
<tr>
<td>Co-rec</td>
<td>Coed leagues requiring a specific ratio of males and females playing at all times.</td>
</tr>
</tbody>
</table>

- If a team is misplaced in a competitive or recreational league the team may make a request to the Intramural Sports Coordinator to place them in the appropriate league when elimination tournaments are due to be scheduled.
- The Intramural Sports Supervisors and the Intramural Sports Coordinator reserve the right to determine into which tournament each team will be placed.
- Some elimination tournaments will include all the teams in a league (unless a team has more than two forfeits), some will include only the top teams, and others will combine different leagues. Combining different leagues will mean that the tournament will not play on the same days as the individual leagues.
- Participants must play at least two league games to be eligible to play in the tournament.

Tournament Play

- NOT ALL TEAMS WILL BE CARRIED INTO THE PLAYOFF TOURNAMENT.
- Teams may be dropped for various reasons including, but not limited to, rankings, sportsmanship ratings, and scheduling conflicts.
- Tournament play may or may not fall on the same day/time as the regular season league. Please be aware of this at the beginning of the season and plan ahead of time. Tournaments take place over a shorter amount of time and must be scheduled accordingly.
- Two or more forfeits during the regular season WILL make a team ineligible for the tournament. This rule is not up for argument.
- A Sportsmanship Rating average of “B” or higher must be achieved to continue into the playoffs.
- Participants must play at least two league games to be eligible to play in the tournament.
- Tournament brackets are based on win/loss records, point differentials, and sportsmanship ratings.
- Brackets are arranged into Competitive and Recreational divisions where possible.
- Types of tournaments will be based on number of teams, time frame, and scheduling availability.
- Seeding for tournament brackets is accomplished with the use of software that analyzes all pertinent information.
- Rankings will normally be formed from the following criteria:
  - Winning Percentage
  - Average Sportsmanship Rating
  - Point Differential
- Where software cannot be used, the following point system is used to determine rankings:
  - 3 points awarded for a win
  - 2 points awarded for a tie
  - 1 point awarded for a loss
  - -1 point assessed for a forfeit

**Rainouts/Postponements**

- Every effort will be made to play all scheduled games.
- In case of a rainout during the regular season, an effort will be made to reschedule but it is not likely.
- In case of a rainout during the playoffs, the games will be rescheduled.
- Games may be cancelled or postponed due to rain, snow, lightning, field conditions, or unforeseen circumstances.
- Normally a decision on a game being cancelled will be made by 1:00 PM on the day of game. You can call the Campus Rec office (801-581-3797) for any questions regarding your game after 1:00 PM.

**Supervision**

- An Intramural Sports Supervisor will be present at the field or facility during every competition. The supervisor has the final word on all decisions made at the game site.
- All discrepancies and protests occurring during play will be settled by the supervisor unless they are beyond his/her jurisdiction. (i.e. eligibility protests, etc.).
- **Appeals may be addressed with the Intramural Sports Coordinator (HPER E-214) within 24 hours.**

**Protest Procedures**

Two types of protests will be allowed:

**Protest #1**

- A protest of the eligibility of an opposing player or the legality of a team’s roster. This protest must be submitted to the Intramural Sports Coordinator within 24 hours of the contest. It must be in writing and presented by the team captain and any members of the team having been involved. **NO PROTEST WILL BE ACCEPTED OR HEARD BEYOND THE 24 HOUR DEADLINE.**
- If the protest is upheld, the game is forfeited by the offending team. **If the protest is declined, the game score will stand.**

**Protest #2**
• Rule interpretations by an official on the field. 
  This protest will be heard immediately by the on-site supervisor and will be decided at that time. 
  An official's time-out will be called and the supervisor will be summoned to make a decision.
• If the protest is upheld, the decision will be changed and the game will continue. If the 
  protest is denied, the game will continue and the time-out will be charged to the protesting 
  team. If they have no time-outs available, they will be penalized accordingly.
• NO PROTEST ON JUDGEMENT CALLS BY THE OFFICIALS WILL BE ALLOWED. The call 
  will stand unalterably as the official sees it. Overly aggressive responses to a judgment 
  call may be considered unsportsmanlike conduct and the appropriate penalties will be 
  enforced.

Sportsmanship

In order to maintain the quality of competition which is reinforced by positive sportsmanship the following 
policies will be strictly enforced.

• EACH TEAM SHALL HAVE A TEAM CAPTAIN
• If no captain is formally named at each game, the game official shall choose whom he/she 
  perceives as the team leader.
• The TEAM CAPTAIN is the only member of the team who can discuss the game situations 
  with the official. Any other team member who attempts to discuss the game situations 
  with the official shall be warned once. If they continue, the yellow/red card penalties shall 
  be enforced.

The Intramural Sports program uses a Yellow/Red Card system to monitor and ensure good 
sportsmanship. This applies to players, captains, bench personnel, and spectators for your specific team. 
This includes but is not limited to unsportsmanlike conduct, rough play, and improper behavior (persistent 
infringement of any rules of the game). TEAM CAPTAINS ARE RESPONSIBLE FOR THE CONDUCT 
OF THEIR PLAYERS AND SPECTATORS.

Penalties for rough play are sport specific and will be enforced in addition to unsportsmanlike 
penalties.

<table>
<thead>
<tr>
<th>Yellow Card</th>
<th>Red Card</th>
</tr>
</thead>
<tbody>
<tr>
<td>Arguing with official</td>
<td>Flagrant abuse to official or player</td>
</tr>
<tr>
<td>Rough Contact (unintentional)</td>
<td>Rough contact (intentional)</td>
</tr>
<tr>
<td>All Profanity</td>
<td>Fighting (offensive or defensive)</td>
</tr>
<tr>
<td></td>
<td>Directional Profanity</td>
</tr>
<tr>
<td></td>
<td>Playing under the influence</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>One Yellow Card</th>
<th>Two Yellow Cards/One Red Card</th>
</tr>
</thead>
<tbody>
<tr>
<td>- Player sits out two minutes</td>
<td>- Player is ejected from game</td>
</tr>
<tr>
<td></td>
<td>- If the ejection causes the team to drop below</td>
</tr>
</tbody>
</table>
- No one can replace for two minutes the minimum number of players, the game is forfeited.
- No one can replace

- If there is flagrant misconduct, any offending person will be removed from the game and if necessary from the facility. Refusal to comply will result in the game being declared a forfeit in favor of the non-offending team.
- If the game becomes uncontrollable, as perceived by the game officials or on-site supervisor, the game is forfeited by the offending team. This situation may develop due to the actions of players or spectators. If both teams are perceived to be causative, then a double forfeit shall occur.
- Two red cards in the same semester will result in the player being suspended for one academic year and must consult with the Intramural Sports Coordinator before obtaining a release to participate in future activities.

**Ejection/Suspension Incidents (not limited to but include):**

- Striking or attempting to strike an individual.
- Engaging an individual in a combative manner.
- Throwing a punch at an individual.
- Spitting at an individual.
- Kicking or attempting to kick an individual.
- Brandishing a foreign object or weapon with intent to harm, injure, or intimidate an individual.
- Retaliating against an aggressive act.

**Player Ejections**

All ejected players are suspended from all intramural sports games and events immediately upon their ejection. The suspension is indefinite in length -- carrying over from year-to-year -- until each of the following procedures is completed.

(1) Prepare a written statement detailing the events surrounding the incident as well as what was learned, if anything, from the situation. The statement should be delivered to the Intramural Sports Office in HPER East 214.

(2) Meet with the Intramural Sports Coordinator to discuss the incident.

**Player Suspensions**

Any person ejected from a game or game site must leave the game site immediately and will be suspended from participating in any intramural competition. Length of suspension will depend on the severity of the action that resulted in the ejection.

A. Player or spectator makes physical contact in a threatening manner (battery) toward an official or supervisor. INDEFINITE SUSPENSION. Minimum of one semester, effective immediately. Further, appropriate charges may be filed with the University Judicial Officer.

B. Player strikes another player. INDEFINITE SUSPENSION. Minimum of rest of season, effective immediately. Further, appropriate charges may be filed with the University Judicial Officer.

C. Team members and/or spectators who leave benches/viewing area to participate in any isolated altercation. INDEFINITE SUSPENSION. Minimum of one game, effective immediately.

D. Threatening behavior (verbal or physical) toward an official/supervisor/participant. INDEFINITE SUSPENSION. Effective immediately.
E. Player verbally abuses an official/supervisor/participant. INDEFINITE SUSPENSION. Effective immediately.

F. Individual playing on more than one team in any intramural activity and/or in violation of established eligibility rules. INDEFINITE SUSPENSION. Effective immediately.

G. Any player ejected during the final elimination tournament for unsportsmanlike conduct will not be allowed to participate in any of the remaining games.

H. Any team that has two instances of ejection for unsportsmanlike conduct will not be allowed to participate in the final elimination tournament. If the ejection occurs during the elimination tournament, their remaining games shall be considered forfeits.

I. Any threats to an official or to other players will be turned over to the Campus Police and formal charges may be brought against the offender(s).

**All other instances of player ejection carry a minimum one game suspension.**

**Appeals**

- All appeals shall be heard by the Intramural Sports Coordinator who may call such witnesses as deemed necessary to provide an overall view of the situation. Other Campus Recreation Services Personnel may be called upon to provide additional judgment.
- The Intramural Sports Coordinator reserves the right to rule on anything not specifically covered in these rules or any other rules or policies given during this program.

**Sportsmanship Rating**

- All teams must achieve a rating of “B” (3.0) or better to be eligible for the playoffs.
- Any team receiving a “D” rating during the playoffs will need to discuss their situation with the Intramural Sports Coordinator and determine that team’s ability to continue in the playoffs.
- Any team winning a game by forfeit will receive an “A” rating for that game.
- Any team losing by forfeit will receive no rating.
- An award will be given to the team with the highest Sportsmanship rating for the league.

**Positive Factors**

The following actions and behaviors by team members, spectators, and/or team followers can have a positive effect on a team’s sportsmanship rating:

Team members cooperate with and demonstrate good sportsmanship toward members of both teams, spectators, officials, and all other Intramural staff.

Team captain: exhibits control over his/her team and spectators, converses reasonably and rationally with officials about rule interpretations/calls, and cooperates by providing any information requested by an Intramural official/staff.

Respect is shown for Campus Recreation Services facilities and equipment.

**Negative Factors**

The following actions and behaviors by team members, spectators, and/or team followers can have a negative effect on a team’s sportsmanship rating:
Participants / spectators who continually complain about officials' decisions and display dissention which may include derogatory or abusive remarks. Complaints include both verbal and nonverbal behavior. Excessive arguing between opposing teams / spectators might also lead to a lower rating.

Team captain (spokesperson) exhibits little control over his/her team and spectators, converses in a dissenting manner with officials about rule interpretations/calls (discussion is allowed as long as it is done in a mature manner by the team captain), or does not cooperate with game officials or Intramural staff. Does not provide information requested by any intramural sports official/staff while performing duties.

Having any technical fouls or penalties for unsportsmanlike conduct or having a player ejected for unsportsmanlike conduct.

Taunting an opponent or opposing team spectator (trash talk).

Public indecency, vulgarity, or obscenity including foul or profane language and obscene gestures, incidental or intentional, non-directed or directed at an opponent, official, teammate, supervisor, spectator, or Intramural Sports staff member.

Physical abuse by participants / spectators in the form of fighting with an opponent, teammate, official, or staff member which occurred before, during, or after an Intramural Sports contest.

Any threatening behavior (verbal and/or nonverbal) to any Intramural Sports or Campus Recreation Services employee, participant, or spectator which occurred before, during, or after an Intramural Sports contest.

Any team that receives an unsportsmanlike penalty during a game will automatically lose a sportsmanship point.

**Rating Points Breakdown**

"A" or 4 points: Excellent Sportsmanship

Players cooperate fully with the officials about rule interpretations and calls. The captain also has full control of his/her teammates. Team members and spectators were respectful of opponents and officials and encouraged each other’s efforts. At no time was this team disrespectful towards participants or officials.

"B" or 3 points: Acceptable Sportsmanship

Team members and spectators are respectful of opponents and officials except for one or two minor incidents which may or may not merit a warning from the game officials or supervisor. Team members participate in the spirit and intent of the intramural sport game rules and/or program policies. Team members accept judgment decisions made by the officials during the contest.

"C" or 2 points: Sportsmanship Needs Improvement

Team members or spectators are disrespectful of opponents or officials on a number of occasions which may, or may not warrant a penalty. Captain exhibits minor control over his/herself and his/her teammates and spectators. Teams receiving multiple warnings or having a player ejected for an unsportsmanlike act should receive no higher than a "C" rating.

"D" or 1 point: Unacceptable Sportsmanship

Teams constantly comment to the officials and/or opposing teams from the field and/or sidelines. The team captain exhibits little or no control over teammates or himself/herself. Majority of individuals on this team are disrespectful of opponents or officials on a regular basis.
Teams which receive a second unacceptable rating ("D") in the same sport or activity are subject to immediate dismissal from league or tournament play.

"F" or 0 points: Season Ending Rating

The following actions can result in an “F” sportsmanship rating:

- Team is completely uncooperative and out of control before, during, or after intramural sports contest(s).
- Team captain (spokesperson) exhibits poor control over self, the team, and/or the spectators. Multiple ejections or blatant unsportsmanlike conduct that endangered participants, fans, officials, or supervisors.
- Team fails to cooperate / comply with intramural sports administrative staff / University officials while performing their duties; falsely represents or withholds any requested information.
- Individuals / teams playing after the consumption of alcohol / drugs. If the contest has begun when this is discovered, the player(s) will be immediately removed from the facility, and the contest will be forfeited to the opponent.
- Damage to or destruction of any University or Campus Recreation Services facilities

Teams which receive an “F” rating are subject to immediate dismissal from league or tournament play.

Awards

- Intramural Sports championship t-shirt.
- Awards are offered for 1st place teams in each league tournament.

Employment Opportunities

- The Intramural Sports Program is provided for students by students. It could never exist without energetic, athletically minded students.
- Part-time sports officials are needed each semester for various sports and special events. We offer flexible schedules and experience in sports management, tournament scheduling, officiating, and field preparation. This experience is very valuable for ESS and Sports Marketing Majors.

Questions, Comments, Concerns

- If you have questions, comments, or concerns regarding any aspect of Intramural Sports that a sport supervisor has not adequately answered, please contact the Intramural Sports Office at 801-581-3797.
- Information may also be found on our website: campusrec.utah.edu