DODGEBALL RULES

Game Time
Game time is forfeit time. Please arrive early to allow time for player check-in.

The Players
The game is played by two teams with six players on each team. Four players are the minimum required to avoid a forfeit.

The Court
The game will be played on a basketball court. The basketball court and the surrounding out-of-bounds areas are in play. The dividing line for teams will be the division line (half court) of the basketball court, with the line remaining neutral.

The Ball and Equipment
A round rubber coated about 8" in diameter will be used. All players must wear court shoes or non-marking athletics shoes to be eligible to participate. Players must remove jewelry before each match.

The Game and Rules
- The object of Dodgeball is to throw the ball at the playing opponent and strike them anywhere between the shoulders and the feet.
- The game will begin by placing five balls on the division line. The participants will then line up behind the end lines of the basketball court.
- The official starts the game by blowing a whistle. Players run to the division line to retrieve balls.
- Players must run back behind the first green line on the court before they can throw the ball.
- A player may not run to the other side of the court to get a ball, but a player may reach over the division line to get a ball as long as no part of his/her body touches the other side.
- Any ball considered out of play will be set on the division line and made available to either team.
- A match is won by the first team to win three of five games.
- The game is won if all players on a team are in jail or whoever has the most people not in jail at the end of the 10 minute time limit.
- If the game is tied at the end of the time limit, the teams will play sudden death. The first team to legally strike a player of the opposing team will be declared the winner.
- When throwing the ball at the other team, a player may not step over the division line.
- Player struck by a thrown ball remains in the game if he/she catches the ball or if it is caught by a teammate before it touches the ground. When this happens, the player who threw the ball is sent to jail.
- A player may also block a thrown ball with a ball currently in possession.
- Black sidelines are the boundaries.
- If one team has all five balls at one time, a limit of 10 seconds will be imposed. At the end of the 10 second limit, three of the five balls will be awarded to the opposing team.
- Jails are located along the walls behind the boundaries.
- Players in jail ARE REQUIRED TO BE BALL CHASERS for their sides.