Dunk Contest Rules

Officials- Intramural referees serve as the officiating crew and have the final say on what is considered a dunk attempt and what counts as a made dunk

Judging- Five judges are used for this event. Judging for the slam dunk contest is provided by former athletes. Each judge ranks the completed dunk on a scale of six to 10 points. The lowest possible score is 30. The maximum is 50. The scores from both attempts are added together to produce the composite score.

Props- Each contestant must receive approval of any prop use from the Basketball Operations department. Another person is considered prop usage.

Time Limits- Once the player is given the ball from the official, he has two minutes to dunk. He can take as many attempts as needed during the two minute period. If the player has not completed a dunk before the time limit, he will have two more attempts to complete a dunk.

Round 1- Each contestant is given two dunks during the first round. The order contestants are chosen before the event starts. The score of the first dunk determines the order of the second dunk attempt. The order for the second dunk will begin with the player with the lowest score. From that point it will continue from lowest to highest.

The two contestants with the highest composite scores at the end of the first round advance to the final round of competition.

Round 2- Each contestant has two dunk attempts. The scores from each attempt will be added together for their final score. The contestant with the lowest composite score from round one will dunk first. After both players have attempted their first dunk, the player with the lower score will be the first to attempt his second dunk. The player with the highest composite score is the winner.

Tiebreakers- If both players are awarded with the same score at the end of the final round, a one-dunk "dunk-off" will begin. The players will continue dunking until one player is awarded the highest score.

The two-minute time limit is in effect for each dunk attempt.